

PROGRAM: BA Psychology Mental Health

Sample 4-Year Course Sequence

Students should consult with their advisor to determine their plan of study.

Students must take 128 credit hours to graduate with an average of 16 credit hours per semester.

Catalog Year: 2017-2018

Year 1, Fall Semester	Year 1, Spring Semester
Freshmen Seminar (3 credits)	PSYCH 1800 (3 credits)
PSYCH 1100 <i>if not available</i> 1500 or 2000 (1 credit)	GCP (3 credits)
Non-native language course (3 credits)	GCP (3 credits)
GCP (3 credits)	PSYCH Elective (3 credits)
GCP or Elective (3 credits)	Elective (3 credits)
Hours: Total: of 128; Major of ?; GCP of 30	Hours: Total: of 128; Major of ?; GCP of 30

Year 2, Fall Semester	Year 2, Spring Semester
PSYCH 2750 <i>or</i> 2825 (3 credits)	PSYCH 2750 <i>or</i> 2825 (3 credits)
GCP (3 credits)	GCP (3 credits)
GCP (3 credits)	GCP (3 credits)
PSYCH Elective (3 credits)	PSYCH Core Area course (3 credits)
Elective (3 credits)	Elective (3 credits)
Hours: Total: of 128; Major of ?; GCP of 30	Hours: Total: of 128; Major of ?; GCP of 30

Year 3, Fall Semester	Year 3, Spring Semester
Keystone Seminar (3 credits)	PSYCH 3550 <i>or</i> other PSYCH 3000 level (3 credits)
PSYCH 3550 <i>or</i> other PSYCH 3000 level (3 credits)	PSYCH Core Area 3000 level (3 credits)
PSYCH Core Area 3000 level (3 credits)	PSYCH Core Area 3000 level (3 credits)
PSYCH Core Area (3 credits)	PSYCH Elective (3 credits)
PSYCH Elective (3 credits)	GCP <i>or</i> Elective (3 credits)
Hours: Total: of 128; Major of ?; GCP of 30	Hours: Total: of 128; Major of ?; GCP of 30

Year 4, Fall Semester	Year 4, Spring Semester
PSYCH 4900 <i>or</i> PSYCH 4000 level (3 credits)	PSYCH 4900 <i>or</i> PSYCH 4000 level (3 credits)
PSYCH Elective (3 credits)	PSYCH 4000 level course (3 credits)
PSYCH Core Area 3000 level (3 credits)	PSYCH Elective (3 credits)
PSYCH Elective (3 credits)	PSYCH Core Area 3000 level (3 credits)
Elective (3 credits)	Elective (3 credits)
Hours: Total: of 128; Major of ?; GCP of 30	Hours: Total: of 128; Major of ?; GCP of 30